

CARDS IN FAVOR OF HUMANITY

THE MANUAL

Created by ©Ioana Spataru for the Youth Peace Ambassadors Network

Welcome to Cards in Favor of Humanity

This game is a positive twist on the infamous *Cards Against Humanity*, created for those who believe that laughter, empathy, and kindness can be just as fun—and a lot more uplifting.

Born during a peace education training called *The Art of Non-Violent Dialogue* by the Youth Peace Ambassadors Network, this game was designed by human rights trainer and peace educator Ioana Spataru. Intended for use in peace education, youth work, or simply a meaningful evening with friends, it honors the spirit of the original while adding a new, heart-centered dimension.

Because life isn't always black and white—and while humanity can be messy, it's also capable of great beauty and in between, there's room for empathy, connection, and the kind of humor that brings us closer.



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How the Game Works

To start the game, each player draws ten white cards.

Each round, one player draws a prompt card (black) and reads it aloud.

The other players each choose one of their response cards (white) that they feel best—and most beautifully, hilariously, or meaningfully—completes the prompt. The reader then shuffles and reads all responses aloud before choosing their favorite.

The selected player wins the round and keeps the prompt card as a point. The role of reader rotates each round. There's no “right” answer—just moments of connection, joy, and the occasional unexpected insight. Play to win, play to laugh, or play to remember what's good about being human. Before the next round starts, each player draws a new white card to refill their hand to ten.

Once per round, if you are unhappy with all your white cards, you may choose to exchange them for 10 new ones.

How the Game Works

After all answers are read and a favorite has been chosen, players can use reaction cards (blue), which are placed openly on the table. These allow players to show empathy, relate to one another, or ask thoughtful follow-up questions to the reader. They're an invitation to go a little deeper and connect beyond the game.

At any point during their turn, the player whose turn it is can choose to respond—or use a boundary card (red) to gently set limits.

These cards help express whether they'd prefer to stay on the surface, explore a bit more, or politely draw a boundary. It's all about playing with care, curiosity, and respect for one another's pace.

The aim is to create thoughtful or uplifting card combinations that bring smiles, spark conversation, or warm the heart. The winner is the one whose response speaks to the reader or to the group in the most meaningful way.

How and Where to Use This Game

Cards in Favor of Humanity is a versatile tool designed to spark connection, reflection, and meaningful dialogue. It can be used as a light-hearted icebreaker, a way to get to know each other better, or as an invitation to dive into deeper conversations. Whether you're aiming to foster group bonding, encourage self-reflection, or simply create space for authentic sharing, this game adapts to your needs. Perfect for use in trainings, seminars, workshops, classrooms, youth activities, or even in personal relationships and friend groups, it can be facilitated by trainers, educators, youth workers, or anyone who values connection and dialogue.

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A game for humans
who still believe in humanity.



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